



## Maya

Maya is bright and inquisitive, with a strong interest in science. She loves challenges and puzzles and thrives on activities that push her to think critically and make connections between concepts.

### Personal Information:

**Age:** 11

**Hobbies:** puzzle, drawing

**School Grade:** 6

**City of Residence:** Oak Creek

### Personality:

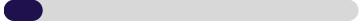
**Communicative**



**Emotional**



**Professional**



### Pain Points:

Loses interest in exhibits that are too simple or feel like they're meant for younger kids.

Frustrated if exhibits don't provide clear opportunities to ask questions or test her own hypotheses.

### Objectives:

To explore and understand exhibits in a way that challenges her reasoning and observational skills.

To find activities that feel “grown-up” and meaningful rather than simply “fun.”

### Wants and Needs:

- More challenging exhibits that make her think about cause and effect, test hypotheses, or solve puzzles.
- Interactive or game-like elements that encourage deeper engagement.
- Opportunities to explore real-world applications of what she learns.

### Common Questions:

“Why does this work this way?”  
(Wondering about the underlying mechanisms of exhibits)  
“Can I try something different to see what happens?”  
“How is this used in the real world?”